



Purpose of the meeting and agenda

1. Update on Repairs Carried out
2. Preparation for winter
3. Future Plans
4. Questions

...and to say thanks

Hundreds of individuals,
organisations and clubs

Not just moneybut

**North Berwick Community
raised over £281,252**

Main Wall Repair

**Thanks to
All of North Berwick for so much
support**

ELC

**Marine Scotland
North Berwick Trust**

£281,252

Individuals

£54,392

Clubs

£13,860

Commercial Org

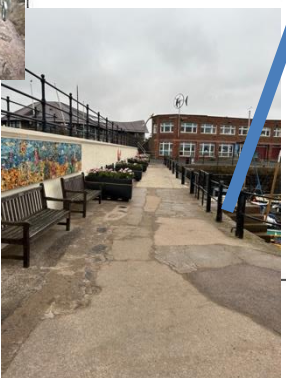
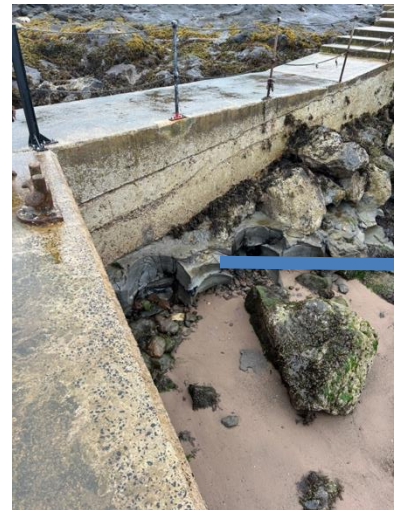
£23,000

North Berwick Trust

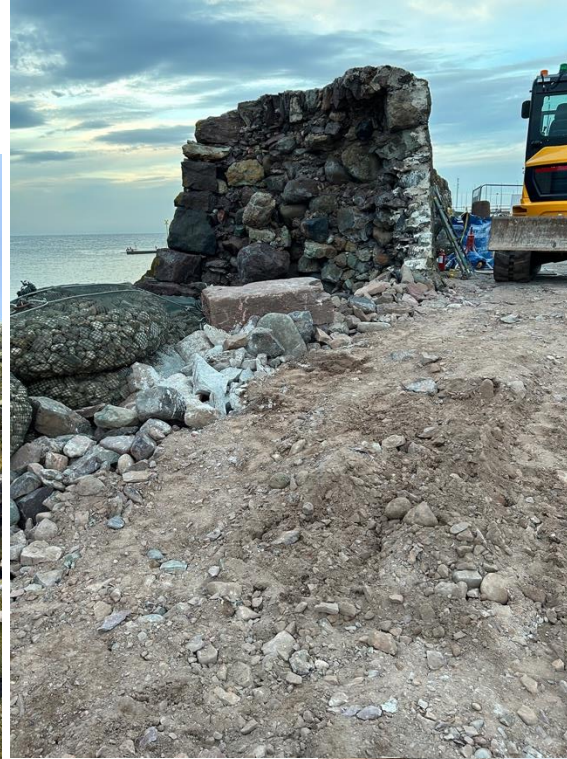
£190,000

What have we done with it all

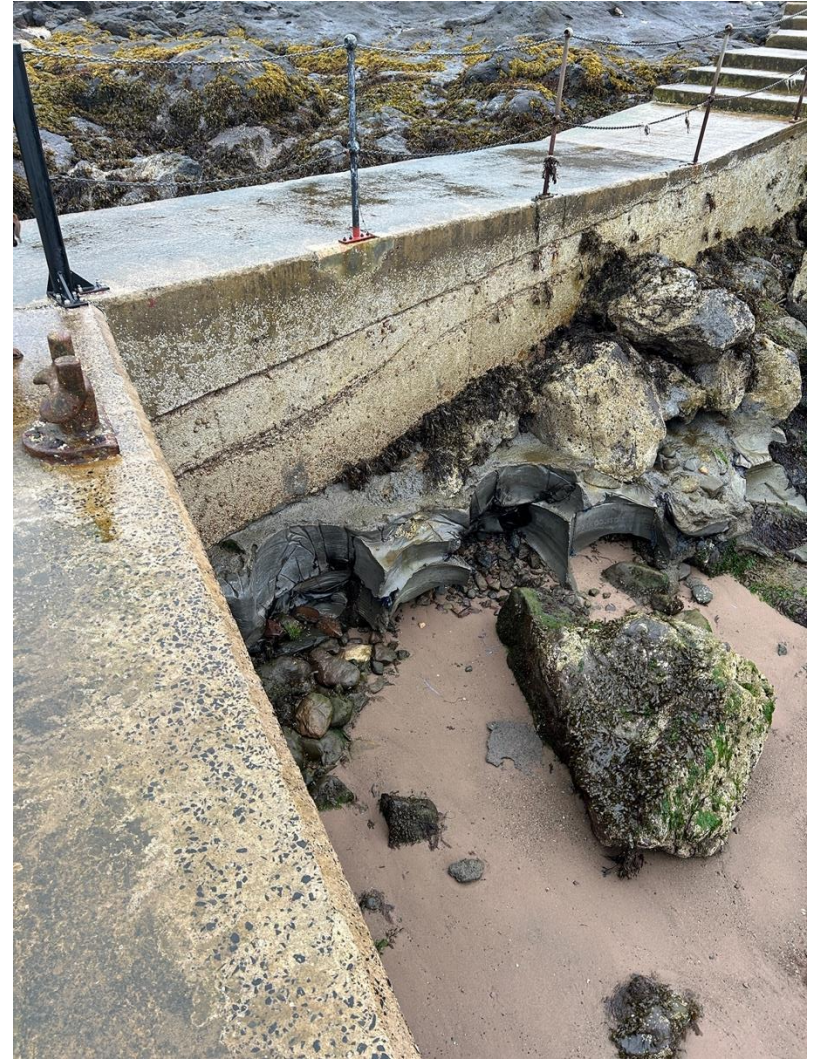
▪ Wall repair and Walkway restoration at wall collapse	£210,000
▪ Drainage to esplanade	£12,000
▪ Cages over drains /railings and porthole covers	£8000
▪ Structural repairs to pool side walkway	£ELC
▪ Wall cap cavities repaired	£3000
▪ Galloways Pier walkway repaired	£11000
▪ Electrical repairs	£4500
▪ Wall and crack repairs to old changing rooms at sea	£3000
▪ Rock armour re set to allow wall to work	£9500
▪ New wedges/new stones £2300	
▪ Granary Wall (lower levels)	£20,000
▪ Total	£280000



Main Wall



Galloways pier walkway



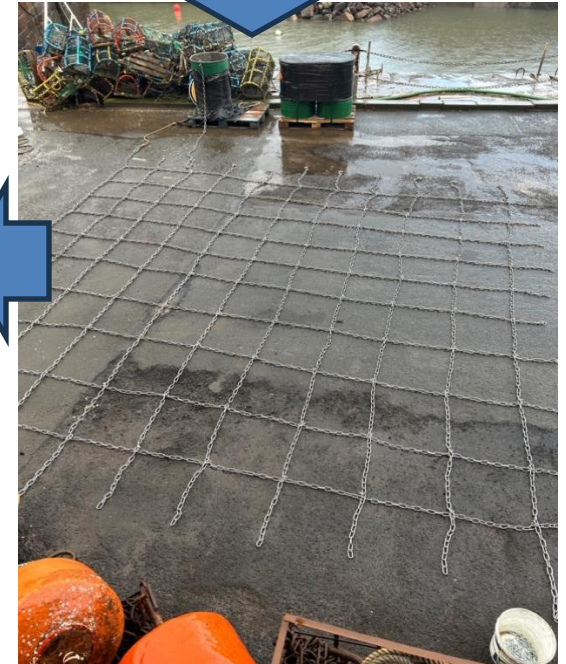
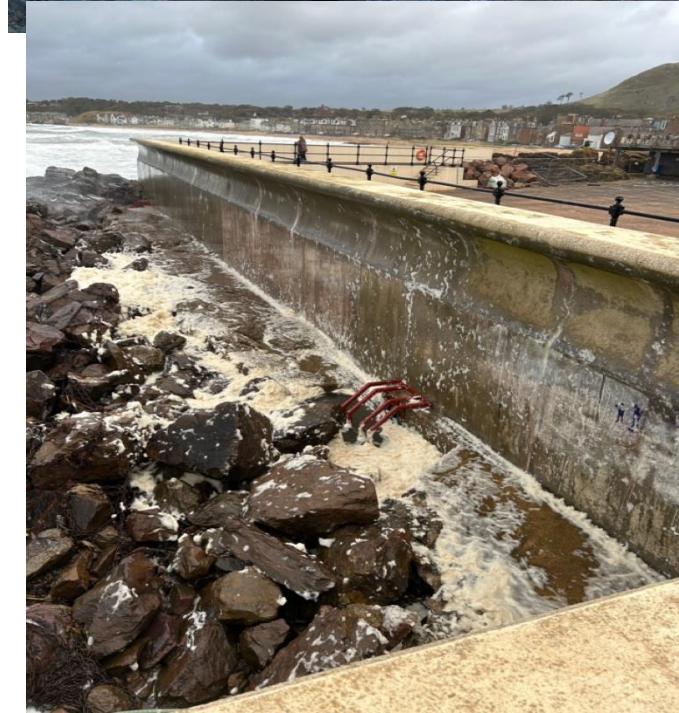
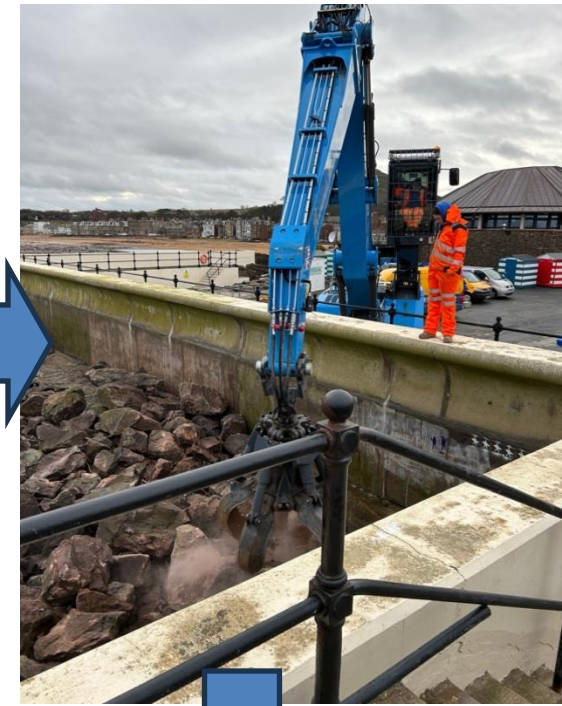
Wall Caps



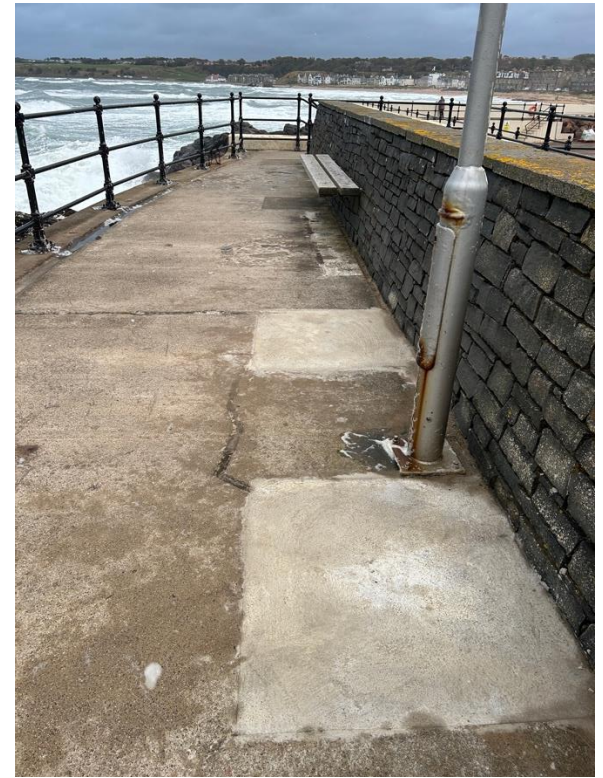
Drainage



Rock Armour



Walkways



What Next

Galloways Pier repairs (£150k)

Sea Wall/Wedge (TBD)

Surface Repairs (£150k)

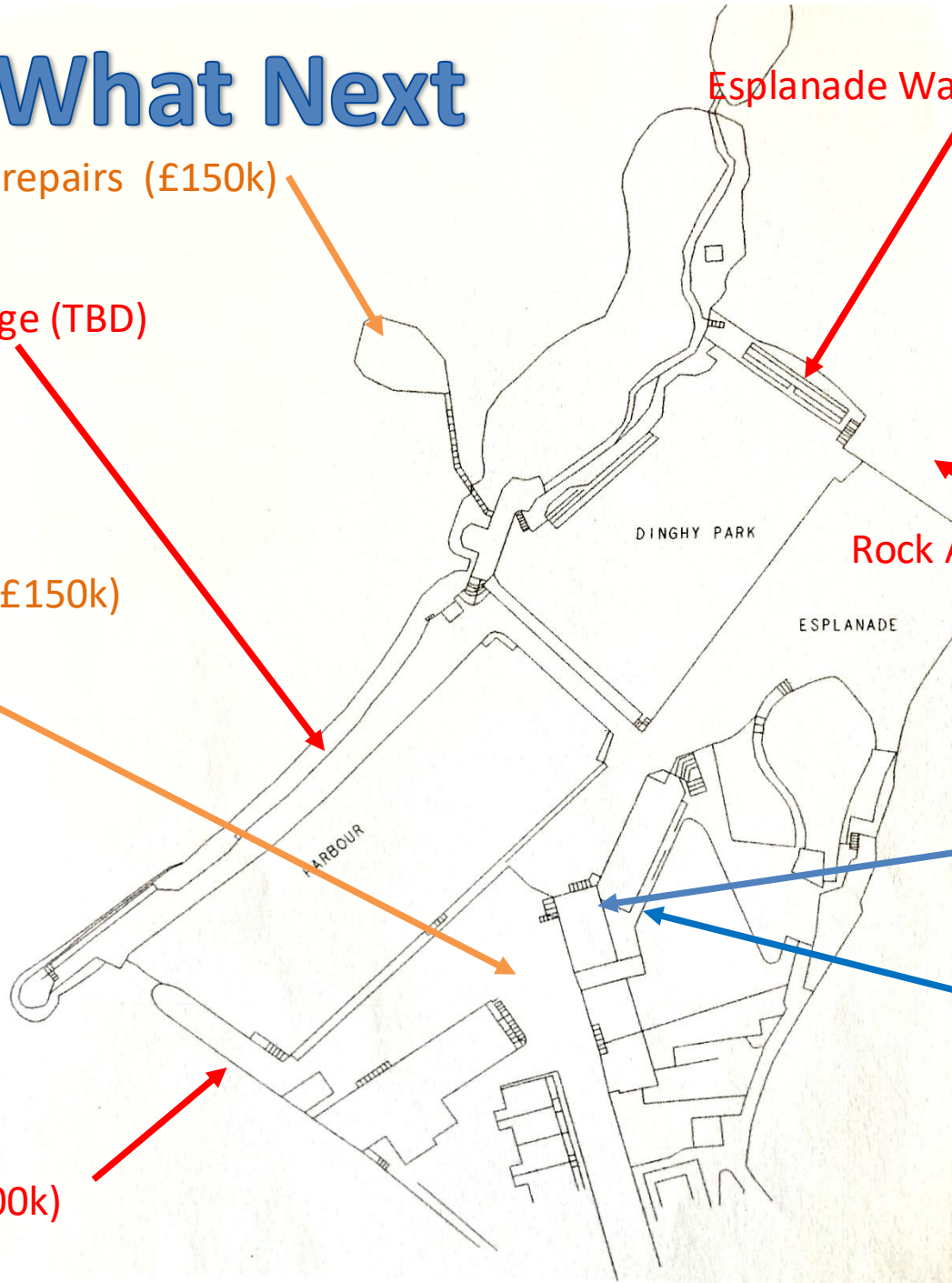
Crane Wall (£600k)

Esplanade Wall repairs (TBD)

Rock Armour (£180k)

Toilets £10,000

Building repairs



Esplanade Wall



Esplanade Wall



Crane Wall



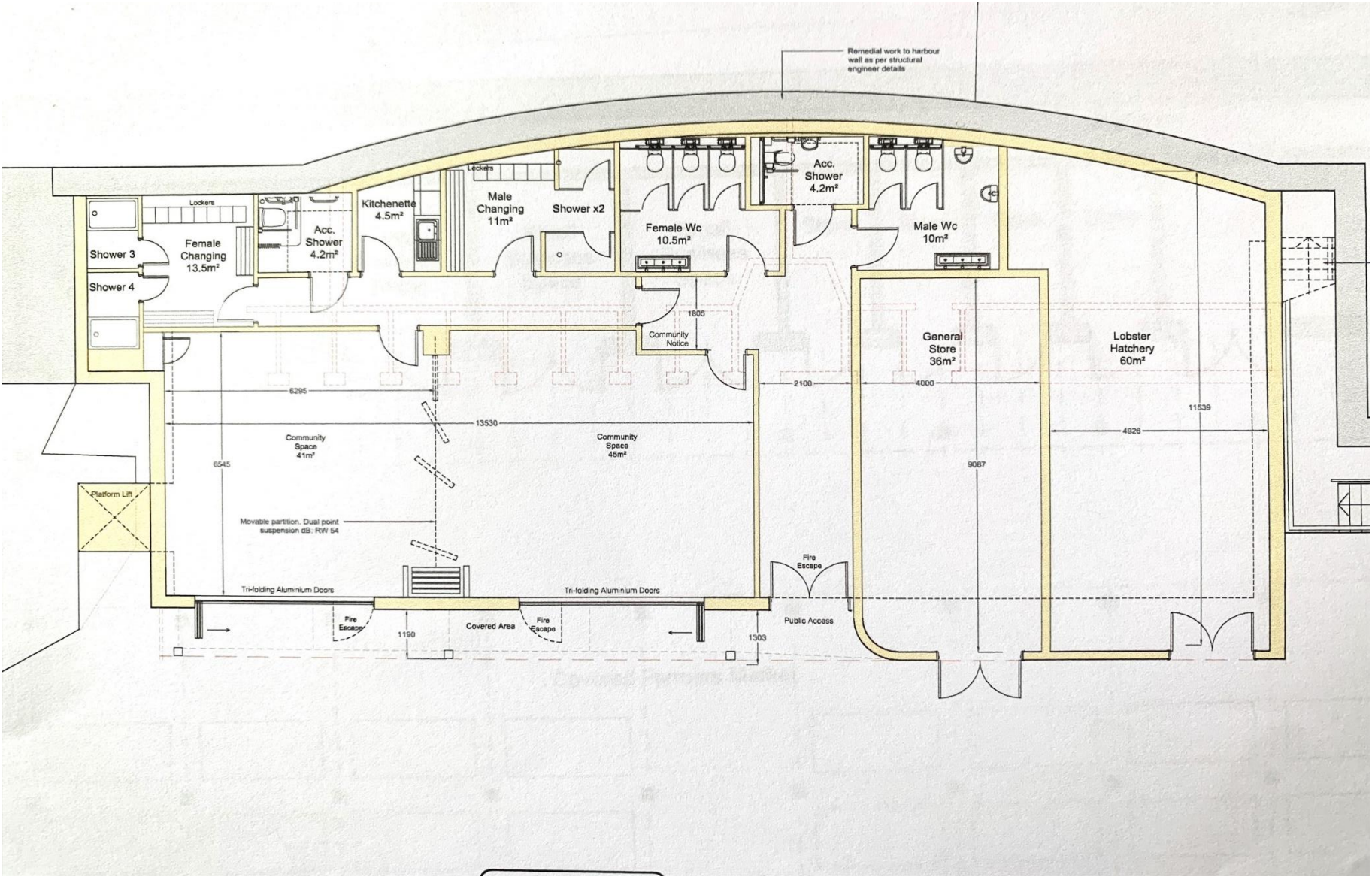
What Next

- 1. Focus on the priorities described
Fundraise, Fix, Repair and Strengthen**
- 2. Finalise the vision for the harbour
Facilities, Use of space, Consult
(proposed meeting in Nov to share)**
- 3. Continue down the path on HEO to take
over harbour for the benefit of North
Berwick Town**

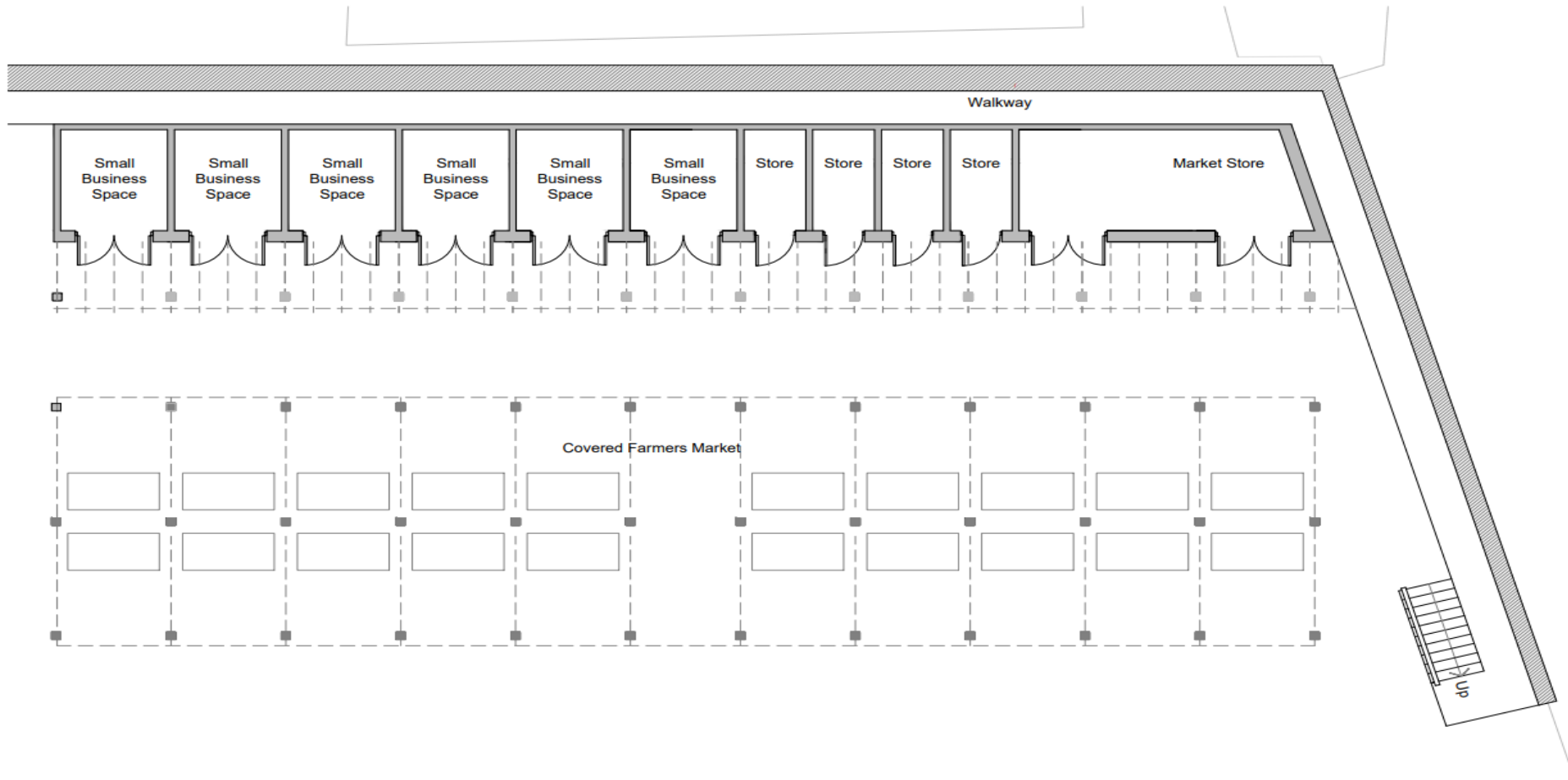
Questions ?



Seawall and new community buildings



Esplanade enhancement





ORTH
↑

ground floor only
arranged as 6 storage
bays

Click to add text

Two bays of ground
And toilets (to front
rear) on upper floor

